



# Minh Hoàng Lê

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**NDA/CLIENT PORTFOLIO:**

**For Link & Password please send me an E-Mail**

## STORYBOARD ARTIST

### EXPERIENCE

Jul 2025 - Dec 2025	Atlantis Animation - Senior Storyboard Artist (Remote) <ul style="list-style-type: none"><li>• <b>Messi and the Giants</b></li></ul>
Jun 2025 - Sep 2025	Powerhouse Animation - Fl. Storyboard Artist <ul style="list-style-type: none"><li>• <b>Unannounced Show</b></li></ul>
Jul 2025 - Aug 2025	Piranha Bar - Fl. Storyboard Artist <ul style="list-style-type: none"><li>• <b>Unannounced AD</b></li></ul>
Jul 2024 - Oct 2024	Titmouse - Fl. Storyboard Artist <ul style="list-style-type: none"><li>• <b>MIGHTY NEIN</b></li></ul>
Jul 2021 - Sep 2024	Powerhouse Animation - Fl. Storyboard Artist <ul style="list-style-type: none"><li>• <b>TOMB RAIDER</b></li><li>- Additional Roles: 2D Animation/CleanUp/Targas &amp; 2D Layout</li><li>• <b>SKULL ISLAND</b></li></ul>
Jan 2024 - Apr 2024	Studio Mir - Fl. Storyboard Artist <ul style="list-style-type: none"><li>• <b>Unannounced Project</b></li></ul>
Oct 2022 - Aug 2023	<ul style="list-style-type: none"><li>• <b>DEVIL MAY CRY</b></li></ul>
Aug 2022 - Sep 2022	House of Cool - Fl. Storyboard Artist <ul style="list-style-type: none"><li>• <b>Curses!</b></li></ul>
Jan 2021 - Feb 2021/ May 2021 - Oct 2021	House of Cool w. Sony Pictures Animation - Fl. Storyboard Artist <ul style="list-style-type: none"><li>• <b>YOUNG LOVE</b></li></ul>
Sep 2020 - Jan 2021	Sony Pictures TV - Fl. Storyboard Artist <ul style="list-style-type: none"><li>• <b>BOONDOCKS 2.0</b></li></ul>
Sep 2020 - Oct 2020	Titmouse - Fl. Storyboard Artist <ul style="list-style-type: none"><li>• <b>THE LEGEND OF VOX MACHINA</b></li></ul>
Aug 2019 - Feb 2020	Mercedes-AMG - Storyboard Artist (Contract) <ul style="list-style-type: none"><li>• Directed short stories to communicate ideas and products</li><li>• Lead a project to create a game related to In-Car Experience</li><li>• Collaborated with design team to develop advanced ideas</li></ul>
Feb 2020 - Dec 2020	SenAm-Games - <b>Art Director (Contract)</b> <ul style="list-style-type: none"><li>• Directed look and feel of narrative driven indie game</li><li>• Created concept art and design final assets (characters environments, UI, marketing)</li></ul>
Mar 2025 - Oct 2025	ButaPro - <b>Fl. Animation Supervisor</b> <ul style="list-style-type: none"><li>• Supervising and providing corrections for Key Animations/ Layouts to match the director's vision/series artistic style</li></ul>

### EDUCATION

Storyboarding for Feature Animation (Online Class) by Radford Sechrist (Winter 2018)  
Storyboarding for Animation (Online Class) by Chris & Justin Copeland (Summer 2020)  
Action Adventure Cinematic Storyboard Workshop (Audit) by Steve Ahn (Fall 2019)

### SKILLS

Software Storyboard Pro, Clip Studio Paint, Harmony, Photoshop+Bridge, SketchUp, Premiere Pro, After Effects, Blender, ZBrush

Languages English, German, Vietnamese, Japanese