Minh Hoàng **Lê**

le.storyartist@gmail.com ✉ - **www.story-artist.com** - **@minniglich**

STORYBOARD ARTIST

EXPERIENCE

Feb 2026 - Feb 2026 — **Transdyne (Anime Studio) x Blizzard** - Sr. Storyboard Artist
• Unnannounced Project

Jul 2025 - Feb 2026 — **Atlantis Animation** - Senior Storyboard Artist (Remote)
• Messi and the Giants

Jun 2025 - Sep 2025 — **Powerhouse Animation** - Fl. Storyboard Artist
• Unannounced Show

Jul 2025 - Aug 2025 — **Piranha Bar** - Fl. Storyboard Artist
• Unannounced AD

Jul 2024 - Oct 2024 — **Titmouse** - Fl. Storyboard Artist
• MIGHTY NEIN

Jul 2021 - Sep 2024 — **Powerhouse Animation** - Fl. Storyboard Artist
• TOMB RAIDER
  - Additional Roles: 2D Animation/CleanUp/Targas & 2D Layout
• SKULL ISLAND

Jan 2024 - Apr 2024 — **Studio Mir** - Fl. Storyboard Artist
Oct 2022 - Aug 2023 — • Unannounced Project
• DEVIL MAY CRY

Aug 2022 - Sep 2022 — **House of Cool** - Fl. Storyboard Artist
• Curses!

Jan 2021 - Feb 2021/ — **House of Cool w. Sony Pictures Animation** - Fl. Storyboard Artist
May 2021 - Oct 2021 — • YOUNG LOVE

Sep 2020 - Jan 2021 — **Sony Pictures TV** - Fl. Storyboard Artist
• BOONDOCKS 2.0

Sep 2020 - Oct 2020 — **Titmouse** - Fl. Storyboard Artist
• THE LEGEND OF VOX MACHINA

Aug 2019 - Feb 2020 — **Mercedes-AMG** - Storyboard Artist (Contract)
• Directed short stories to communicate ideas and products
• Lead a project to create a game related to In-Car Experience
• Collaborated with design team to develop advanced ideas

Feb 2020 - Dec 2020 — **SenAm-Games** - Art Director (Contract)
• Directed look and feel of narrative driven indie game
• Created concept art and design final assets (characters
  environments, UI, marketing)

Mar 2025 - Dec 2025 — **ButaPro** - Fl. Animation Supervisor
• Supervising and providing corrections for Key Animations/
Layouts to match the director's vision/series artistic style

EDUCATION

Storyboarding for Feature Animation (Online Class) by Radford Sechrist (Winter 2018)
Storyboarding for Animation (Online Class) by Chris & Justin Copeland (Summer 2020)
Action Adventure Cinematic Storyboard Workshop (Audit) by Steve Ahn (Fall 2019)

SKILLS

Software Storyboard Pro, Clip Studio Paint, Harmony, Photoshop+Bridge, SketchUp, Premiere Pro, After Effects, Blender, ZBrush

Languages English, German, Vietnamese, Japanese