



Minh Hoàng Lê

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NDA/CLIENT PORTFOLIO: For Link & Password please send me an E-Mail

EXPERIENCE

STORYBOARD ARTIST

- May 2026 - May 2026 **Unannounced Project** Flying Bark
- Mar 2026 - Apr 2026 **Unannounced Project** Titmouse
- Feb 2026 - Mar 2026 **Overwatch Shion 2D Trailer** Transdyne Animation x Blizzard
- Jul 2025 - Feb 2026 **Messi and the Giants** Atlantis Animation
- Jun 2025 - Sep 2025 **Unannounced Show** Powerhouse Animation
- Jul 2025 - Aug 2025 **Commercial/Ad** Piranha Bar
- Jul 2024 - Oct 2024 **Mighty Nein** Titmouse
- Jul 2021 - Sep 2024 **Tomb Raider/Skull Island** Powerhouse Animation
- Jan 2024 - Apr 2024 **Bass x Machina** Studio Mir
- Oct 2022 - Aug 2023 **Devil May Cry** Studio Mir
- Aug 2022 - Sep 2022 **Curses!** House of Cool
- May 2021 - Oct 2021 **Young Love** House of Cool
- Jan 2021 - Feb 2021 **Young Love (Pilot)** House of Cool
- Sep 2020 - Jan 2021 **Boondocks 2.0** Sony Pictures TV
- Sep 2020 - Oct 2020 **The Legend of Vox Machina** Titmouse
- Aug 2019 - Feb 2020 **Various Internal Projects** Mercedes-AMG
 - Directed short stories to communicate ideas and products
 - Lead a project to create a game related to In-Car Experience
 - Collaborated with design team to develop advanced

Additional Roles

Art Director (Contract)

- Feb 2020 - Dec 2020 - **Hauma (Pilot/Demo) SenAm-Games**
 - Directed look and feel of narrative driven indie game
 - Created concept art and design final assets (characters, environments, UI)

Animation Supervisor

- Mar 2025 - Dec 2025 - **HaumaHonkai Star Rail MV/Otchan! (Pilot/Demo) ButaPro**
 - Supervising and providing corrections for Key Animations/Layouts to match the director's vision/series artistic style

2D Animation/CleanUp/Targas & 2D Layout

- Aug 2024 - Sep 2024 - **Tomb Raider** - Powerhouse Animation

EDUCATION

- Storyboarding for Feature Animation (Online Class) by Radford Sechrist (Winter 2018)
- Storyboarding for Animation (Online Class) by Chris & Justin Copeland (Summer 2020)
- Action Adventure Cinematic Storyboard Workshop (Audit) by Steve Ahn (Fall 2019)

SKILLS

Software Storyboard Pro, Clip Studio Paint, Harmony, Photoshop+Bridge, SketchUp, Premiere Pro, After Effects, Blender, ZBrush

Languages English, German, Vietnamese, Japanese